2^e et 3^e années

février

AU MANITOBA ON S'AMUSE EN FRANÇAIS

Où est...? Tic-tac-toe

Learning situation: To review/interact using the previously modelled vocabulary for the house and its contents using the linguistic structure, C'est...

Teacher modelling and oral interaction:

- In preparation for this lesson, the teacher prepares a Tic-tac-toe game board on the interactive white board or simply draws it on the board. The class plays this game against their teacher. Once the students are familiar with the game, the teacher divides the class in two groups and he plays against two teams at a time using two game boards. The teacher represents the letter X and the students O or vice versa. All answers must be in complete sentences.
- The teacher places a visual in each of the boxes or the player chooses a card and tries to identify it correctly. For example, the teacher picks a card and identifies it. **C'est la cuisine**. He then chooses a number of his choice. **C'est le numéro 5.** Now he places an X in that particular box. The students' team continues and puts an O in the box of its choice if the answer is correct. The first team to have three boxes in a row, or the team with most X's or O's, wins.

	1.	2.	3.
	4.	5.	6.
1		0.	0.
	7.	8.	9.

