

MAKE TWENTY

- Skills/concepts: Addition
- Materials: 4 sets of number cards (0 to 20)
- Number of Players: 2 to 4
- Directions: Each player is dealt three cards and the rest of the cards are placed in a face down pile.
The first player picks up a card from the pile and checks to see if he is able to make 20 and still discard one card. If he cannot, he discards a card (face up) and player two picks up a card from the face down pile or picks up the top card in the discard pile.
The first player to make 20 wins.
- Variation 1: Deal 8 cards to each player and try to make as many combinations that make 20 as possible. Combinations can be put down as soon as they are made. The game ends when one player has no cards left after discarding one and putting down the combinations to 20. Winner has the most sets to make 20.
- Variation 2: Change the target sum to a number between 10 and 20.