

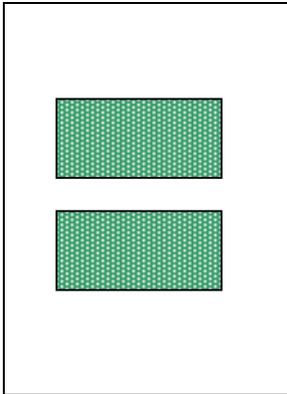
# Differences

**Materials:** A game board  
A set of 27 cards  
Counters (one for each player)

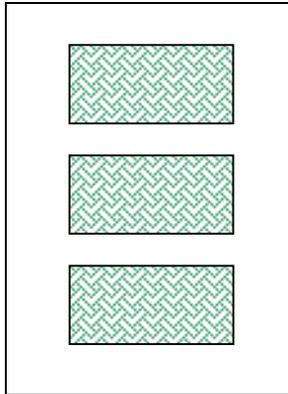
**Players:** Two to four

**Rules:** Cards are in a pile, face down. One card is turned up. The first player takes a card from the face down pile and moves along the board according to the number of differences between the two cards. The card is then placed on top of the first card drawn. The next player takes a card and determines the number of differences between the new card and the previous one - this is the number of spaces that the player may move.

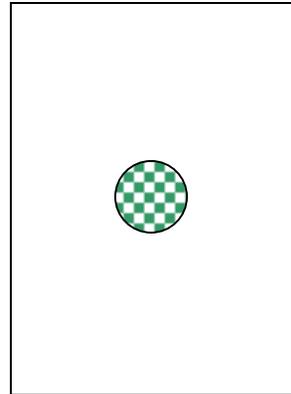
**Example:**



First card turned over



First player's card shows differences in number and pattern. Move two spaces.



Second player's card shows differences in number, shape, and pattern. Move three spaces.

Note to parents:

When playing *Differences* with your child, encourage him/her to identify and name the differences between the cards. Recognizing "what stays the same and what changes" is an important pre-algebra concept.

## DIFFERENCES

- ▶▶ Shape and Space
- ▶▶ Patterns and Relations

# Differences

