



9168

SOUND ENGINEERING FOR  
STUDIO PRODUCTIONS (11B)

30S/30E/30M

A Sound Engineering Course



# 9168: SOUND ENGINEERING FOR STUDIO PRODUCTIONS (11B) 30S/30E/30M

## Course Description

Students will learn the knowledge and skills required to manage a studio recording session, including pre-production and editing.

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### **Goal 1:** Describe and apply appropriate **health and safety** practices.

#### **GLO 1.1:** Describe and apply appropriate **health and safety** practices.

- SLO 11B.1.1.1 Create and maintain a safe and organized working environment.
- SLO 11B.1.1.2 Give examples of workplace safety and health hazards related to sound engineering.
- SLO 11B.1.1.3 Discuss sound pressure levels and their relationships to hearing loss.
- SLO 11B.1.1.4 Use hearing protection as required.
- SLO 11B.1.1.5 Demonstrate proper selection and use of a variety of personal protective equipment (PPE).
- SLO 11B.1.1.6 Outline the safety principles for working on and around electrical and sound equipment.
- SLO 11B.1.1.7 Outline workplace fire safety principles.

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### **Goal 2:** Demonstrate an understanding of **audio theory** and **music theory**.

#### **GLO 2.1:** Demonstrate an understanding of **audio theory**.

No applicable SLOs.

#### **GLO 2.2:** Demonstrate an understanding of **music theory**.

- SLO 11B.2.2.1 Demonstrate the ability to communicate effectively with studio musicians.

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### **Goal 3:** Communicate by **making music**.

#### **GLO 3.1:** Communicate by **making music**.

- SLO 11B.3.1.1 Play rhythms up to an eighth note.
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**GLO 3.2:** Participate in a **musical performance**.

SLO 11B.3.2.1 Demonstrate the skills required to participate in a studio session.

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**Goal 4: Engineer** studio sessions and live performances.

**GLO 4.1:** Demonstrate the identification, selection, and management of **musical instruments** and **recording equipment**.

SLO 11B.4.1.1 Identify, select, and manage musical instruments and recording equipment required in a specific studio production.

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**GLO 4.2:** Perform **pre-production** sound engineering duties.

SLO 11B.4.2.1 Perform pre-production duties for a recording studio session.

SLO 11B.4.2.2 Participate in a sound check for a recording studio session.

SLO 11B.4.2.3 Manage audio files for a recording studio session.

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**GLO 4.3:** Demonstrate **blocking** a live performance.

No applicable SLOs.

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**GLO 4.4: Engineer** studio sessions and live performances.

SLO 11B.4.4.1 Demonstrate the skills required to engineer a two-track composition.

SLO 11B.4.4.2 Demonstrate the ability to adjust the mixer and audio levels, based on the studio performance, at an intermediate level.

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**GLO 4.5:** Perform **post-production** sound engineering duties.

SLO 11B.4.5.1 Demonstrate the skills to edit, mix, and incorporate special effects (including reverb, EQ, delay, and compression) after a studio production, at an intermediate level.

SLO 11B.4.5.2 Demonstrate the ability to perform the mastering process for a studio production, at an intermediate level.

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**GLO 4.6:** Demonstrate **striking** a live performance.

No applicable SLOs.

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**Goal 5:** Describe and demonstrate the transferable **cross-curricular** knowledge and skills that are relevant to sound engineering.

**GLO 5.1: Read, interpret, and communicate** information that is relevant to sound engineering.

SLO 11B.5.1.1 Read, interpret, and communicate information found on equipment such as microphones, amplifiers, mixers, etc.

S:LO 11B.5.1.2 Read, interpret, and communicate information found in documents such as equipment owner's manuals.

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**GLO 5.2:** Apply the knowledge and skills from **mathematics** that are relevant to sound engineering.

No applicable SLOs.

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**GLO 5.3:** Apply the knowledge and skills from **the sciences** that are relevant to sound engineering.

No applicable SLOs.

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**GLO 5.4:** Apply the knowledge and skills from **other subject areas** (e.g., information and communication technology, electronics, the arts) that are relevant to sound engineering.

SLO 11B.5.4.1 Demonstrate an understanding of the principles and fundamentals of software-driven music and audio applications.

SLO 11B.5.4.2 Use software-driven music and audio applications to engineer a studio production.

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**Goal 6:** Demonstrate an awareness of **sustainability** as it pertains to sound engineering.

**GLO 6.1:** Describe the impact of **human sustainability** on the well-being of those employed in the music industry and their consumers.

No applicable SLOs.

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**Goal 7:** Demonstrate an awareness of the **ethical and legal standards** as they pertain to sound engineering.

**GLO 7.1:** Demonstrate an awareness of the **ethical and legal standards** as they pertain to sound engineering.

SLO 11B.7.1.1 Discuss and define ethics.

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**Goal 8:** Demonstrate **employability** skills.**GLO 8.1:** Demonstrate **fundamental employability skills**.

- SLO 11B.8.1.1 Demonstrate regular and punctual attendance.
  - SLO 11B.8.1.2 Demonstrate the ability to communicate respectfully and effectively with teachers, supervisors, co-workers, and students.
  - SLO 11B.8.1.3 Demonstrate accountability by taking responsibility for their actions.
  - SLO 11B.8.1.4 Demonstrate adaptability, initiative, and effort.
  - SLO 11B.8.1.5 Demonstrate teamwork skills.
  - SLO 11B.8.1.6 Demonstrate the ability to stay on task and effectively use time in class and work environments.
  - SLO 11B.8.1.7 Demonstrate the responsible use of wireless communication devices.
  - SLO 11B.8.1.8 Demonstrate the ability to communicate effectively with studio musicians.
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**GLO 8.2:** Demonstrate an awareness of **cultural proficiency** and its importance in the workplace.

- SLO 11B.8.2.1 Discuss potentially sensitive or offensive music.
  - SLO 11B.8.2.2 Discuss the place of music in various cultures.
  - SLO 11B.8.2.3 Describe the role of traditional music in FNMI communities.
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**GLO 8.3:** Demonstrate **critical thinking skills**.

- SLO 11B.8.3.1 Demonstrate critical thinking skills in solving problems related to studio recording.
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**Goal 9:** Demonstrate an understanding of the **industry**.**GLO 9.1:** Demonstrate an understanding of the **scope** of the music industry.

No applicable SLOs.

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**GLO 9.2:** Demonstrate an understanding of the **educational and career opportunities**, as well as **industry associations**, in the sound engineering industry.

No applicable SLOs.

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**GLO 9.3:** Demonstrate an understanding of **working conditions** in sound engineering.

No applicable SLOs.

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**Goal 10:** Demonstrate an awareness of the **evolution, technological progression,** and **emerging trends** in sound engineering.

**GLO 10.1:** Describe the **history, technological progression,** and **emerging trends** in sound engineering.

No applicable SLOs.

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