



9207

INTRODUCTION TO MOTION
PICTURE ARTS (10)

20S/20E/20M

A Motion Picture Arts Course

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Course Description

This course introduces students to visual storytelling through the tools of film grammar, cinematography, editing, and sound design.

Goal 1: Describe and apply appropriate **health and safety** practices.

GLO 1.1: Describe and apply appropriate **health and safety** practices.

- SLO 10.1.1.1: Demonstrate an understanding of online safety procedures in areas including personal identity, privacy, usernames, and passwords.
- SLO 10.1.1.2: Adhere to online safety procedures in areas including personal identity, privacy, usernames, and passwords.
- SLO 10.1.1.3: Maintain a safe and organized workspace.
- SLO 10.1.1.4: Keep cables safe.
- SLO 10.1.1.5: Demonstrate an understanding of ergonomically appropriate procedures that minimize the possibility of injury.
- SLO 10.1.1.6: Follow ergonomically appropriate procedures that minimize the possibility of injury.
- SLO 10.1.1.7: Demonstrate an awareness of health and safety issues related to lighting and glare from any source, including monitors.

Goal 2: Demonstrate the ability to identify, select, use, and maintain **software, hardware, supplies, and equipment.**

GLO 2.1: Demonstrate the ability to identify, select, and use **software.**

- SLO 10.2.1.1: Demonstrate the ability to identify, select, and use software.

GLO 2.2: Demonstrate the ability to identify, select, use, and maintain **hardware.**

- SLO 10.2.2.1: Demonstrate the ability to identify, select, use, and maintain hardware.
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GLO 2.3: Demonstrate the ability to identify, select, use, and maintain **supplies and equipment**.

SLO 10.2.3.1: Demonstrate the ability to identify, select, use, and maintain supplies and equipment.

Goal 3: Incorporate **project management** processes throughout the development cycle.

GLO 3.1: Document the development process.

SLO 10.3.1.1: Demonstrate an awareness of the documentation process.

SLO 10.3.1.2: Demonstrate the ability to create an informal record of the progress of a project.

GLO 3.2: Collaborate with peers, teachers, and industry representatives.

SLO 10.3.2.1: Demonstrate the ability to collaborate with peers and teachers.

GLO 3.3: Evaluate the project development process.

SLO 10.3.3.1: Demonstrate an awareness of the project development process.

GLO 3.4: Incorporate quality control processes.

SLO 10.3.4.1: Demonstrate an awareness of the importance of quality control.

SLO 10.3.4.2: Demonstrate the ability to perform quality control on a project.

Goal 4: Conceptualize a project.

GLO 4.1: Demonstrate an understanding of the **theoretical foundation** of the motion picture arts when conceptualizing a project.

- SLO 10.4.1.1: Demonstrate an understanding of the theories behind the project (e.g., colour theory, visual language, principles of animation).
 - SLO 10.4.1.2: Demonstrate the ability to effectively communicate a story using a variety of story structures (e.g., story spine, story circle, hero's journey, three-act structure).
 - SLO 10.4.1.3: Demonstrate the ability to research and apply the elements of visual language (i.e., line, shape, space, contrast, tone, and colour).
 - SLO 10.4.1.4: Demonstrate the ability to apply the elements of film grammar (e.g., mise-en-scene, continuity editing, cinematography, pacing).
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GLO 4.2: Demonstrate the ability to **research project ideas, project requirements, and target audiences.**

- SLO 10.4.2.1: Demonstrate research skills.
 - SLO 10.4.2.2: Demonstrate the ability to brainstorm ideas related to the target audience.
 - SLO 10.4.2.3: Demonstrate the ability to identify and describe the audience for a project.
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GLO 4.3: Develop a project concept.

- SLO 10.4.3.1: Demonstrate the ability to brainstorm a project concept.
 - SLO 10.4.3.2: Demonstrate an awareness of project concepts.
 - SLO 10.4.3.3: Demonstrate the ability to select a concept based on project criteria.
 - SLO 10.4.3.4: Demonstrate the ability to assess and select assets based on project criteria.
 - SLO 10.4.3.5: Demonstrate the ability to develop a project concept.
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Goal 5: Plan and pitch projects.

GLO 5.1: Determine the **scope, timeline, and milestones** of a project.

SLO 10.5.1.1: Demonstrate the ability to determine a project's scope, timeline, and milestones.

SLO 10.5.1.2: Demonstrate the ability to determine steps to reach milestones.

GLO 5.2: Demonstrate the ability to develop a **pre-production plan**.

SLO 10.5.2.1: Demonstrate the ability to develop a pipeline plan (e.g., determine roles, establish milestones, create a calendar).

SLO 10.5.2.2: Demonstrate the ability to develop concept designs for assets (e.g., storyboards, score, shots, scripts) for the project under development.

SLO 10.5.2.3: Demonstrate the ability to develop a shot list that effectively communicates the story.

GLO 5.3: Develop and pitch previsualization.

SLO 10.5.3.1: Demonstrate the ability to develop an animatic.

SLO 10.5.3.2: Demonstrate the ability to develop, screen, and pitch the animatic for a project.

Goal 6: Create, capture, and compose assets.

GLO 6.1: Create, capture, and compose **assets**.

SLO 10.6.1.1: Demonstrate the ability to create assets (e.g., capture video, and record audio, dialogue, music, foley art, sound effects).

SLO 10.6.1.2: Demonstrate the ability to operate equipment for asset creation.

SLO 10.6.1.3: Demonstrate the ability to compose assets (e.g., logging footage, identifying circle takes, assembly editing, mixing, rendering).

Goal 7: Publish, present, review, and assess projects.

GLO 7.1: Publish, present, review, and assess projects.

SLO 10.7.1.1: Demonstrate the ability to publish content.

SLO 10.7.1.2: Demonstrate the ability to present projects.

SLO 10.7.1.3: Demonstrate the ability to review feedback and assess projects.

Goal 8: Describe and demonstrate the transferable **cross-curricular knowledge and skills relevant to motion picture arts.**

GLO 8.1: Describe and demonstrate the transferable **cross-curricular knowledge and skills relevant to motion picture arts.**

SLO 10.8.1.1: Demonstrate an understanding of and the application of English language arts and literacy knowledge and skills that relate to storytelling and symbolism.

Goal 9: Demonstrate an awareness of **sustainability as it pertains to the motion picture arts.**

GLO 9.1: Describe the motion picture arts industry's **sustainability practices and impact on the environment.**

SLO 10.9.1.1: Describe the motion picture arts industry's sustainability practices and impact on the environment.

GLO 9.2: Describe the impact of the motion picture industry on **human sustainability, that is, on the health and well-being of its workers and consumers.**

SLO 10.9.2.1: Demonstrate an awareness of ergonomics.

SLO 10.9.2.2: Demonstrate an awareness of human sustainability.

SLO 10.9.2.3: Demonstrate an awareness of the impact of motion picture arts on society.

Goal 10: Demonstrate an awareness of the **ethical and legal standards** as they pertain to motion picture arts.

GLO 10.1: Demonstrate an awareness of the **ethical and legal standards** as they pertain to motion picture arts.

SLO 10.10.1.1: Demonstrate an awareness of copyright and the ownership of intellectual material.

SLO 10.10.1.2: Demonstrate an understanding of the consequences of failing to adhere to copyright legislation.

Goal 11: Demonstrate **employability skills**.

GLO 11.1: Demonstrate **fundamental employability skills**.

SLO 10.11.1.1: Demonstrate regular and punctual attendance.

SLO 10.11.1.2: Demonstrate the ability to communicate respectfully and effectively with teachers, supervisors, co-workers, and students.

SLO 10.11.1.3: Demonstrate accountability by taking responsibility for own actions.

SLO 10.11.1.4: Demonstrate adaptability, initiative, and effort.

SLO 10.11.1.5: Demonstrate the ability to stay on task and effectively use time in class and work environments.

SLO 10.11.1.6: Demonstrate the responsible use of technology.

SLO 10.11.1.7: Provide and accept constructive feedback.

GLO 11.2: Demonstrate an awareness of **culture** and its importance in the workplace.

SLO 10.11.2.1: Demonstrate an awareness of culture and its place in the workplace.

SLO 10.11.2.2: Demonstrate an awareness of the importance of culture in the workplace.

SLO 10.11.2.3: Demonstrate an awareness of the sensitive nature of certain images, names, and themes to various cultures around the world.

GLO 11.3: Demonstrate **critical thinking skills**.

SLO 10.11.3.1: Demonstrate an awareness of the need for critical thinking.

SLO 10.11.3.2: Demonstrate an awareness of the need for problem-solving skills.

Goal 12: Demonstrate an understanding of the **motion picture arts industry**.

GLO 12.1: Demonstrate an understanding of the scope of the **motion picture arts industry**.

SLO 10.12.1.1: Demonstrate an understanding of the scope of the motion picture arts industry.

GLO 12.2: Demonstrate an understanding of **educational and career opportunities**, as well as **industry and professional associations**, in the motion picture arts industry.

SLO 10.12.2.1: Demonstrate the ability to develop an online portfolio.

SLO 10.12.2.2: Demonstrate an understanding of the scope of career opportunities in motion picture arts.

GLO 12.3: Demonstrate an understanding of **working conditions** in motion picture arts.

SLO 10.12.3.1: Demonstrate an understanding of the working conditions related to different occupations in motion picture arts.

Goal 13: Demonstrate an awareness of the **evolution** of the motion picture arts, including **technological progression and emerging trends**.

GLO 13.1: Demonstrate an awareness of the **evolution** of the motion picture arts, including **technological progression and emerging trends**.

SLO 10.13.1.1: Demonstrate an awareness of the history of the motion picture arts, including technological progression and emerging trends.
