9141 Advanced Illustration for Graphic Design

40S/40E/40M

A Graphic Design Course

9141: Advanced Illustration for Graphic Design 40S/40E/40M

Course Description

Students will expand the knowledge and skills acquired in *Illustration for Graphic Design* and focus on the theory and practical application of illustration to solve client-driven design challenges.

Goal 1: Describe and apply health and safety practices.

- **GLO 1.1:** Describe and apply appropriate **health and safety** practices.
 - SLO 12B.1.1.1: Outline the safety principles for working on and around electrical equipment.
 - SLO 12B.1.1.2: Outline workplace fire safety principles.
 - SLO 12B.1.1.3 Maintain a clean and organized work area.

Goal 2: Demonstrate an awareness of the **evolution**, **technological progression**, **and emerging trends** in graphic design.

GLO 2.1: Understand the evolution, technological progression, and emerging trends in graphic design.

No applicable SLOs.

Goal 3: Demonstrate a **theoretical understanding of design theory** in order to solve design challenges.

- GLO 3.1: Demonstrate a theoretical understanding of creativity.
 - SLO 12B.3.1.1: Research creative solutions and incorporate them into design challenges.
 - SLO 12B.3.1.2: Demonstrate an understanding of personal style.
- GLO 3.2: Demonstrate a theoretical understanding of the elements and principles of design.
 - SLO 12B.3.2.1: Demonstrate an advanced understanding of the elements and principles of design used in illustrations.

GLO 3.3: Demonstrate a theoretical understanding of colour.

SLO 12B.3.3.1:	Demonstrate an advanced understanding of how colour is used in illustrations.
SLO 12B.3.3.2:	Demonstrate an advanced knowledge of colour modes (e.g., subtractive, additive colour, RGB, and CMYK).
SLO 12B.3.3.3:	Demonstrate an advanced understanding of the psychology of colour.

GLO 3.4: Demonstrate a theoretical understanding of layout and composition.

- SLO 12B.3.4.1: Discuss how the principles of design are applied in layout and composition.
- SLO 12B.3.4.2: Demonstrate an advanced understanding of composition methods.

GLO 3.5: Demonstrate a theoretical understanding of **typography**.

- SLO 12B.3.5.1: Demonstrate an advanced understanding of the role of illustration in typeface design.
- SLO 12B.3.5.2: Differentiate hand-lettering techniques.

GLO 3.6: Demonstrate a theoretical understanding of **drawing and illustration**.

- SLO 12B.3.6.1: Demonstrate an advanced understanding of the use of raster and vector formats.
- SLO 12B.3.6.2: Explain the theory behind perspective drawing.
- SLO 12B.3.6.3: Differentiate between traditional and digital media.
- SLO 12B.3.6.4: Explain the theory behind various drawing techniques.
- SLO 12B.3.6.5: Demonstrate an advanced knowledge of various substrates used in illustration.

GLO 3.7: Demonstrate a theoretical understanding of the use of **photographic images**.

SLO 12B.3.7.1:	Demonstrate an advanced understanding of the use of photography in illustration.
SLO 12B.3.7.2:	Demonstrate an advanced understanding of photographic manipulation terms.
SLO 12B.3.7.3:	Demonstrate an advanced understanding of the use of photographic manipulation techniques.

GLO 3.8: Demonstrate a theoretical understanding of **interactive design**.

SLO 12B.3.8.1: Explain how the end product affects illustration decisions.

GLO 3.9: Demonstrate a theoretical understanding of file preparation for intended media.

SLO 12B.3.9.1: Demonstrate an advanced knowledge of colour management in relation to output.
SLO 12B.3.9.2: Demonstrate an advanced knowledge of colour mode in relation to output.
SLO 12B.3.9.3: Demonstrate an advanced knowledge of resolution in relation to output.
SLO 12B.3.9.4: Demonstrate an advanced knowledge of pre-press procedures.

GLO 3.10: Demonstrate a theoretical understanding of the **design process**.

- SLO 12B.3.10.1: Demonstrate an advanced understanding of the design process in illustration, as well as the importance of each step in the design process.
 - 1. Identify the design challenge.
 - 2. Research design solutions.
 - 3. Conceptualize design solutions.
 - 4. Refine design concepts.
 - 5. Create design solutions.
 - 6. Present design solutions.
 - 7. Implement design solutions.
 - 8. Evaluate design solutions.

Goal 4: Demonstrate the **practical application of graphic design techniques** to solve design challenges.

GLO 4.1: Demonstrate the practical application of creativity.

SLO 12B.4.1.1: Apply creativity in using illustrations to solve a design challenge.

GLO 4.2: Demonstrate the practical application of **elements and principles of design.**

- SLO 12B.4.2.1: Solve illustration challenges using the design process.
- SLO 12B.4.2.2: Solve illustration challenges using the elements and principles of design.

GLO 4.3: Demonstrate the practical application of **colour.**

- SLO 12B.4.3.1: Apply advanced knowledge of the application of colour in client-driven illustrations.
- SLO 12B.4.3.2: Apply advanced knowledge of the psychology of colour to solve client-driven graphic design challenges involving illustration.

GLO 4.4: Demonstrate the practical application of **layout and composition.**

SLO 12B.4.4.1: Demonstrate application of the principles of design in layout and composition (e.g., negative space, hierarchy, scale, contrast, proximity, repetition).
SLO 12B.4.4.2: Solve client-driven design challenges using a variety of composition methods.
SLO 12B.4.4.3: Create an illustration for a client-driven multi-page document.

GLO 4.5: Demonstrate the practical application of typography.

SLO 12B.4.5.1:	Demonstrate the application of the anatomy of type in hand lettering to solve a client-driven design challenge.
SLO 12B.4.5.2:	Demonstrate the application of illustrative techniques in typeface design to solve a client-driven design challenge.
SLO 12C.4.5.3:	Demonstrate the ability to hand letter.

GLO 4.6: Demonstrate the practical application of **drawing and illustration**.

- SLO 12B.4.6.1: Demonstrate the use of thumbnails and rough sketches to solve a client-driven design challenge.
- SLO 12B.4.6.2: Demonstrate the ability to create drawings and illustrations in raster and vector formats to solve a client-driven design challenge.
- SLO 12B.4.6.3: Create drawings and illustrations to solve a client-driven design challenge.
- SLO 12B.4.6.4: Demonstrate the ability to draw in perspective.
- SLO 12B.4.6.5: Compare and contrast traditional and digital media.

GLO 4.7: Demonstrate the practical application of **photographic images.**

- SLO 12B.4.7.1: Demonstrate the use of photography in illustration to solve a client-driven design challenge.
- SLO 12B.4.7.2: Demonstrate the ability to use advanced photographic manipulation techniques to solve a client-driven design challenge.

GLO 4.8: Demonstrate the practical application of **interactive design.**

SLO 12B.4.8.1: Demonstrate the ability to create digital assets to solve a client-driven design challenge.

GLO 4.9: Demonstrate the practical application of **file preparation for intended media.**

- SLO 12B.4.9.1: Demonstrate the application of colour profiles/colour modes in relation to output techniques to solve a client-driven design challenge.
- SLO 12B.4.9.2: Demonstrate the application of resolution in relation to output techniques to solve a client-driven design challenge.
- SLO 12B.4.9.3: Demonstrate the application of pre-press procedures to solve a client-driven design challenge.

GLO 4.10: Solve challenges using the design process.

SLO 12B.4.10.1: Demonstrate the ability to apply the design process in illustration to solve a client-driven design challenge.

Step 1: Identify the design challenge.

- SLO 12B.4.10.S1.1: Identify options for a client-driven product based on its end use.
- SLO 12B.4.10.S1.2: Clarify the client's needs.
- SLO 12B.4.10.S1.3: Identify the target market to solve a client-driven design challenge.
- SLO 12B.4.10.S1.4: Identify the specifications to solve a client-driven design challenge.
- SLO 12B.4.10.S1.5: Identify the factors that influence design (e.g., purpose, printing specifications, audience, printing method, delivery date, style, aesthetics, theme, technology, workforce, client's personality, quantity, and post-press considerations).

Step 2: Research design solutions.

- SLO 12B.4.10.S2.1: Consider the required specifications to solve a clientdriven design challenge.
- SLO 12B.4.10.S2.2: Research, gather, and document examples to solve a client-driven design challenge.
- SLO 12B.4.10.S2.3: Identify the impact that demographics, target market, and client preferences have on a design challenge.

Step 3: Conceptualize design solutions.

- SLO 12B.4.10.S3.1: Brainstorm possible design solutions to solve a clientdriven design challenge.
- SLO 12B.4.10.S3.2: Explore potential concepts by rendering thumbnail sketches to solve a client-driven design challenge.
- SLO 12B.4.10.S3.3: Incorporate historical influences on their own designs to solve a client-driven design challenge.

Step 4: Refine design concepts.

- SLO 12B.4.10.S4.1: Select potential design solutions to solve a client-driven design challenge.
- SLO 12B.4.10.S4.2: Refine a design concept to solve a client-driven design challenge.

Step 5: Create design solutions.

- SLO 12B.4.10.S5.1: Incorporate the required specifications to solve a clientdriven design challenge.
- SLO 12B.4.10.S5.2: Create a design solution suitable to present to a client.

Step 6: Present design solutions.

SLO 12B.4.10.S6.1: Demonstrate the ability to present the design solution to a client.

Step 7: Implement final design solutions.

- SLO 12B.4.10.S7.1: Produce the end product to solve a client-driven design challenge.
- SLO 12B.4.10.S7.2: Demonstrate the ability to complete the design process to solve a client-driven design challenge.

Step 8: Evaluate design solutions.

SLO 12B.4.10.S8.1: Evaluate the design during each step of the process.

Goal 5: Identify, select, use, and manage **tools**, **equipment**, **and materials**.

- GLO 5.1: Identify, select, use, and manage tools, including software.
 - SLO 12B.5.1.1: Use industry-standard software to solve a client-driven design challenge.

GLO 5.2: Identify, select, use, and manage equipment, including hardware.

- SLO 12B.5.2.1: Select, use, and manage equipment, including industrystandard hardware and devices, to solve a client-driven design challenge.
- **GLO 5.3:** Identify, select, use, and manage **materials.**
 - SLO 12B.5.3.1: Select, use, and manage materials to solve a client-driven design challenge.
- **Goal 6:** Describe and demonstrate the transferable **cross-curricular** knowledge and skills relevant to graphic design.
 - **GLO 6.1:** Read, interpret, and communicate information relevant to graphic design.
 - SLO 12B.6.1.1: Read, interpret, and communicate information.
 - SLO 12B.6.1.2: Extrapolate information from text to produce visual communication.
 - SLO 12B.6.1.3: Demonstrate an understanding of the terminology associated with graphic design.
 - SLO 12B.6.1.4: Demonstrate the ability to proofread text.
 - **GLO 6.2:** Apply the knowledge and skills from **mathematics** relevant to graphic design.
 - SLO 12B.6.2.1: Demonstrate the ability to calculate fractions, decimals, ratios, and percentages.
 - **GLO 6.3:** Apply the knowledge and skills from **other subject areas** relevant to graphic design.

No applicable SLOs.

- **Goal 7:** Demonstrate an awareness of **sustainability** as it pertains to graphic design.
 - **GLO 7.1:** Describe the graphic design industry's **sustainability practices** and impact on the environment.
 - SLO 12B.7.1.1: Consider sustainability practices (e-waste, energy consumption) in graphic design.
 - **GLO 7.2:** Describe the impact of **human sustainability** on the wellbeing of those employed in graphic design and the users of their services.
 - SLO 12B.7.2.1: Discuss the importance of graphic design to human health and well-being.
 - SLO 12B.7.2.2: Discuss ergonomically correct procedures to avoid injury (e.g., stress, strain).
 - **GLO 7.3:** Describe **sustainable business practices** within the graphic design industry.
 - SLO 12B.7.3.1: Define and discuss sustainable business practices.

Goal 8: Demonstrate an awareness of the **ethical and legal standards** as they pertain to graphic design.

- **GLO 8.1:** Demonstrate an awareness of the **ethical and legal standards** as they pertain to graphic design.
 - SLO 12B.8.1.1: Demonstrate an awareness of the ethical considerations related to presenting solutions and critiquing work.

Goal 9: Demonstrate employability skills.

GLO 9.1: Demonstrate fundamental employability skills.

- SLO 12B.9.1.1: Demonstrate regular and punctual attendance. SLO 12B.9.1.2: Demonstrate the ability to communicate respectfully and effectively with teachers, supervisors, co-workers, and students. SLO 12B.9.1.3: Demonstrate accountability by taking responsibility for their actions. SLO 12B.9.1.4: Demonstrate adaptability, initiative, and effort. SLO 12B.9.1.5: Demonstrate teamwork skills. SLO 12B.9.1.6: Demonstrate the ability to stay on task and effectively use time in class and work environments.
- SLO 12B.9.1.7: Demonstrate the responsible use of technology.

GLO 9.2: Demonstrate **cultural awareness** and an understanding of its importance in the workplace.

SLO 12B.9.2.1: Discuss the importance of cultural awareness in the workplace.

GLO 9.3: Demonstrate critical thinking skills.

SLO 12B.9.3.1: Demonstrate the use of critical thinking to solve a clientdriven design challenge.

GLO 9.4: Demonstrate project management skills.

- SLO 12B.9.4.1: Demonstrate project management skills (including following timelines and meeting deadlines) to solve a client-driven design challenge.
- **GLO 9.5:** Demonstrate an understanding of the **business operation** of a graphics organization.
 - SLO 12B.9.5.1: Demonstrate an awareness of financial considerations related to solving design challenges.
 - SLO 12B.9.5.2: Demonstrate an understanding of the business operation of a graphics organization, including client management, marketing, accounting, documentation, file storage, networking, and social media.
 - SLO 12B.9.5.3: Describe the process of communicating and collaborating with outside services.
 - SLO 12B.9.5.4: Demonstrate the ability to educate clients in order to solve a design challenge.

Goal 10: Demonstrate an understanding of the graphic design industry.

- **GLO 10.1:** Demonstrate an understanding of the scope of the graphic design industry.
 - SLO 12B.10.1.1: Demonstrate an understanding of the scope of the illustration sector.

GLO 10.2: Demonstrate an understanding of the educational and career opportunities in graphic design, as well as industry and professional associations.

SLO 12B.10.2.1: Demonstrate the ability to evaluate examples of work for a portfolio.

GLO 10.3: Demonstrate an understanding of **working conditions** in the graphic design industry.

No applicable SLOs.