





















<p>K</p> 	<p>K</p> 	<p>K</p> 	<p>K</p> 
<p><input type="checkbox"/> K.1.K.A.1 Develop a movement vocabulary (e.g., running, hopping, jumping, overhand throwing, catching, balancing, underhand throwing...) by responding to verbal and visual cues with the corresponding body movements.</p>	<p><input type="checkbox"/> K.1.K.B.1 Discuss movement skills development as requiring good practice and patience in learning (e.g., to make and correct mistakes is part of the learning process; try, try again...)</p>	<p><input type="checkbox"/> K.1.K.B.2 * K.1.1.B.2 Show an understanding that balance is affected by the amount of force (i.e., speed, weight) and body position (i.e., bent knees, feet apart in direction of movement, arms spread) in stopping and landing activities (e.g., stops and starts, jumping from low heights, movement exploration...)</p>	<p><input type="checkbox"/> K.1.K.B.3a Recognize the terms “personal space” (i.e., space around own body) and “general space” (i.e., space available to move in) associated with space awareness</p>
<p>K A</p>	<p>K B</p>	<p>K B</p>	<p>K B</p>

<p>K</p> 	<p>K</p> 	<p>K</p> 	<p>K</p> 
<p><input type="checkbox"/> K.1.K.B.3b Recognize names of body parts (i.e., head, neck, shoulders, arms, hands, elbows, wrists, legs, knees, ankles, feet, chest, waist, hips, back) when following instructions for physical activity (e.g., bend your knees, hands on hips, balance on one foot...)</p>	<p><input type="checkbox"/> K.1.K.B.3c Explore, through movement, the difference between slow and fast speeds (e.g., walking and running...)</p>	<p><input type="checkbox"/> K.1.K.B.3d Explore moving in relation to objects (i.e., around, under, over, near, far, in, out, through, on, off)</p>	<p><input type="checkbox"/> K.1.K.C.1 Follow the fundamental rules (e.g., boundaries, roles, actions, verbal cues for stop, go, switch...) used in simple games and activities (e.g., cooperative tag games...)</p>
<p>K B</p>	<p>K B</p>	<p>K B</p>	<p>K C</p>

<p>K </p>	<p>K </p>	<p>K </p>	<p>K </p>
<p><input type="checkbox"/> K.1.K.C.2 * K.1.3.C.2 Recognize movement vocabulary (e.g., hop, skip, spin, deke, dodge, counter-clockwise...) when following directions related to simple games and activities (e.g., obstacle courses...)</p>	<p><input type="checkbox"/> K.1.K.C.3 Recognize the fundamental strategies of simple games/station activities (e.g., aiming at a target, fleeing in a tag game, hitting an object with an implement, staying in boundaries...)</p>	<p><input type="checkbox"/> K.1.K.C.4 Discuss ways to play cooperatively and safely (e.g., share equipment, follow directions, help others, be considerate...)</p>	<p><input type="checkbox"/> S.1.K.A.1 Travel safely using the basic transport skills (i.e., running, hopping, galloping, jumping) in general space (e.g., gallop freely without bumping into others or falling...)</p>
<p>K C</p>	<p>K C</p>	<p>K C</p>	<p>S A</p>

<p>K</p> 	<p>K</p> 	<p>K</p> 	<p>K</p> 
<p><input type="checkbox"/> S.1.K.A.2 Explore the basic manipulation skills (i.e., rolling, underhand throwing, catching, striking, bouncing, kicking) in a variety of simple movement experiences (e.g., throw a ball or bean bag underhand to an open space, strike a balloon with the hand...)</p>	<p><input type="checkbox"/> S.1.K.A.3 Explore static and dynamic balance (i.e., stopping, starting) in response to signals/cues/commands</p>	<p><input type="checkbox"/> S.1.K.B.1 Explore basic movement skills (i.e., transport, manipulation, balance) and concepts (i.e., body awareness, space awareness) in simple individual/dual activities (e.g., use transport skills while moving in relation with another student as in “follow the leader”...)</p>	<p><input type="checkbox"/> S.1.K.B.2 Explore basic movement skills (i.e., transport, manipulation, balance) and concepts (i.e., body awareness, space awareness) in simple group activities (e.g., chasing/fleeing type games...)</p>
<p>S</p>	<p>A</p>	<p>S</p>	<p>B</p>

<p>K </p>	<p>K </p>	<p>K </p>	<p>K </p>
<p><input type="checkbox"/> S.1.K.B.3 * S.1.2.B.3 Set up and manage own games (e.g., skipping games, target games, hopscotch...)</p>	<p><input type="checkbox"/> S.1.K.C.1 Experience different ways of moving (e.g., climbing, running, hopping...) in a variety of play areas on the school grounds (e.g., on playground equipment, hard-top area, grassy fields...)</p>	<p><input type="checkbox"/> S.1.K.D.1 Experience moving to different rhythms (e.g., quick, slow...), applying movement concepts (e.g., body awareness, space awareness...) in simple rhythmic activities (e.g., creative movement, action songs/games...)</p>	<p><input type="checkbox"/> S.1.K.D.2 Explore the gymnastic movement patterns (e.g., landings, statics, springs, rotations, locomotion, swings...) in activities using large and/or small apparatus (e.g., educational gymnastics, rhythmic sportive gymnastics...)</p>
<p>S B</p>	<p>S C</p>	<p>S D</p>	<p>S D</p>