9206
EXPLORATION OF MOTION
PICTURE ARTS (9)

15S/15E/15M 10S/10E/10M

A Motion Picture Arts Course

9206: EXPLORATION OF MOTION PICTURE ARTS (9) 15S/15E/15M AND 10S/10E/10M

Course Description

This optional course is designed for students to explore the motion picture arts. Students will learn the skills to tell stories visually through recording and editing video, sketching, and frame-by-frame animation.

Goal 1: Describe and apply appropriate health and safety practices.

- **GLO 1.1:** Describe and apply appropriate **health and safety** practices.
 - SLO 9.1.1.1: Demonstrate an understanding of online safety procedures in areas including personal identity, privacy, usernames, and passwords.
 - SLO 9.1.1.2: Adhere to online safety procedures in areas including personal identity, privacy, usernames, and passwords.
 - SLO 9.1.1.3: Maintain a safe and organized workspace.
 - SLO 9.1.1.4: Keep cables safe.
 - SLO 9.1.1.5: Demonstrate an understanding of ergonomically appropriate procedures that minimize the possibility of injury.
 - SLO 9.1.1.6: Follow ergonomically appropriate procedures that minimize the possibility of injury.

Goal 2: Demonstrate the ability to identify, select, use, and maintain **software, hardware, supplies,** and **equipment**.

GLO 2.1: Demonstrate the ability to identify, select, and use **software**.

No applicable SLOs.

- **GLO 2.2:** Demonstrate the ability to identify, select, use, and maintain **hardware**.
 - SLO 9.2.2.1: Demonstrate the ability to identify, select, use, and maintain hardware.
- **GLO 2.3:** Demonstrate the ability to identify, select, use, and maintain supplies and equipment.
 - SLO 9.2.3.1: Demonstrate the ability to identify, select, use, and maintain supplies and equipment.

- **Goal 3:** Incorporate **project management** processes throughout the development cycle.
 - **GLO 3.1: Document** the development process.
 - SLO 9.3.1.1: Demonstrate an awareness of the documentation process.
 - **GLO 3.2: Collaborate** with peers, teachers, and industry representatives.

No applicable SLOs.

GLO 3.3: Evaluate the project development process.

No applicable SLOs.

GLO 3.4: Incorporate quality control processes.

No applicable SLOs.

Goal 4: Conceptualize a project.

- **GLO 4.1:** Demonstrate an understanding of the **theoretical foundation** of the motion picture arts when conceptualizing a project.
 - SLO 9.4.1.1: Demonstrate an awareness of the theories behind the project (e.g., colour theory, visual language, principles of animation).
- **GLO 4.2:** Demonstrate the ability to **research project ideas**, **project requirements**, **and target audiences**.
 - SLO 9.4.2.1: Demonstrate research skills.
 - SLO 9.4.2.2: Demonstrate the ability to brainstorm ideas related to the target audience.
- **GLO 4.3: Develop** a project concept.
 - SLO 9.4.3.1: Demonstrate the ability to brainstorm a project concept.
 - SLO 9.4.3.2: Demonstrate the ability to develop a project concept.

Goal 5: Plan and pitch projects.

- **GLO 5.1:** Determine the **scope**, **timeline**, and **milestones** of a project.
 - SLO 9.5.1.1: Demonstrate an awareness of the need to set and meet goals for a project.
- **GLO 5.2:** Demonstrate the ability to develop a **pre-production plan**.
 - SLO 9.5.2.1: Demonstrate the ability to develop an entry-level project plan.

GLO 5.3: Develop and pitch previsualization.

- SLO 9.5.3.1: Demonstrate the ability to develop an animatic.
- SLO 9.5.3.2: Demonstrate the ability to develop, screen, and pitch the animatic for a project.
- **Goal 6:** Create, capture, and compose **assets**.
 - **GLO 6.1:** Create, capture, and compose **assets**.
 - SLO 9.6.1.1: Demonstrate the ability to create, capture, and compose assets.
- **Goal 7: Publish, present, review, and assess** projects.
 - **GLO 7.1: Publish, present, review, and assess** projects.
 - SLO 9.7.1.1: Demonstrate the ability to publish and present projects.
- **Goal 8:** Describe and demonstrate the transferable **cross-curricular** knowledge and skills relevant to motion picture arts.
 - **GLO 8.1:** Describe and demonstrate the transferable **cross- curricular** knowledge and skills relevant to motion picture arts.

No applicable SLOs.

- **Goal 9:** Demonstrate an awareness of **sustainability** as it pertains to the motion picture arts.
 - **GLO 9.1:** Describe the motion picture arts industry's **sustainability practices** and impact on the environment.

No applicable SLOs.

- **GLO 9.2:** Describe the impact of the motion picture industry on **human sustainability**, that is, on the health and wellbeing of its workers and consumers.
 - SLO 9.9.2.1: Demonstrate an awareness of ergonomics.
- **Goal 10:** Demonstrate an awareness of the **ethical and legal standards** as they pertain to motion picture arts.
 - **GLO 10.1:** Demonstrate an awareness of the **ethical and legal standards** as they pertain to motion picture arts.
 - SLO 9.10.1.1: Demonstrate an awareness of copyright and the ownership of intellectual material.
 - SLO 9.10.1.2: Demonstrate an awareness of the concept of digital citizenship.

Goal 11: Demonstrate **employability skills**.

- **GLO 11.1:** Demonstrate fundamental employability skills.
 - SLO 9.11.1.1: Demonstrate regular and punctual attendance.
 - SLO 9.11.1.2: Demonstrate the ability to communicate respectfully and effectively with teachers, supervisors, co-workers, and students.
 - SLO 9.11.1.3: Demonstrate accountability by taking responsibility for own actions.
 - SLO 9.11.1.4: Demonstrate adaptability, initiative, and effort.
 - SLO 9.11.1.5: Demonstrate the ability to stay on task and effectively use time in class and work environments.
 - SLO 9.11.1.6: Demonstrate the responsible use of technology.
 - SLO 9.11.1.7: Provide and accept constructive feedback.
- **GLO 11.2:** Demonstrate an awareness of **culture** and its importance in the workplace.
 - SLO 9.11.2.1: Demonstrate an awareness of culture.

- **GLO 11.3:** Demonstrate **critical thinking skills**.
 - SLO 9.11.3.1: Demonstrate an awareness of the need for critical thinking.
 - SLO 9.11.3.2: Demonstrate an awareness of the need for problem-solving skills.
- **Goal 12:** Demonstrate an understanding of the **motion picture arts** industry.
 - **GLO 12.1:** Demonstrate an understanding of the **scope** of the motion picture arts industry.

No applicable SLOs.

- **GLO 12.2:** Demonstrate an understanding of **educational and career opportunities**, as well as **industry and professional associations**, in the motion picture arts industry.
 - SLO 9.12.2.1: Demonstrate the ability to develop an online portfolio.
- **GLO 12.3:** Demonstrate an understanding of **working conditions** in motion picture arts.

No applicable SLOs.

- **Goal 13:** Demonstrate an awareness of the **evolution** of the motion picture arts, including **technological progression and emerging trends**.
 - **GLO 13.1:** Demonstrate an awareness of the **evolution** of the motion picture arts, including **technological progression and emerging trends**.
 - SLO 9.13.1.1: Demonstrate an awareness of the history of the motion picture arts, including technological progression and emerging trends.