APPENDIX D: SUGGESTIONS FOR YEARLY PLANNING

Examples of Yearly Plans

The following examples model two ways of organizing a yearly plan for implementing the Physical Education/Health Education curriculum, using an integrated approach.

Example 1: Yearly Planning by General Learning Outcomes (GLOs)

If teachers are organizing a yearly plan by GLOs, they could prepare a chart such as the following, outlining the GLOs, physical activity categories, and health strands/sub-strands/topics. Teachers would

- focus on addressing/assessing particular GLOs and the corresponding specific learning outcomes for a certain period of time (e.g., a week, a cycle, "x" number of classes) on a rotating basis
- choose physical activities to help students achieve the selected learning outcomes
- decide on the health strand(s)/sub-strand(s)/topic(s) that would best connect with the content addressed in a particular period of time
- use the selected period of time as a guideline while monitoring student progress and achievement

Example:

| GLO Focus for Instruction and Assessment | Physical Education Focus Physical Activity Category | Health Education Focus Health Strand/ Sub-strand/Topic |
|--|--|---|
| | | |

Note that this organizational chart identifies the GLOs and related specific learning outcomes that teachers would *emphasize* and *assess* during a particular time. It is intended that all lessons or classes will address or reinforce each general learning outcome throughout the year.

| Organizing the Year by General Learning Outcomes | | | | |
|---|---|--|--|--|
| Cycle/ Week(s) GLO Focus for Instruction and Assessment | Physical Education Focus | Health Education Focus | | |
| | | Physical Activity Category | Health Strand/ Sub-strand/Topic | |
| 1 | GLO 3—Safety | Sports/Games (chasing/fleeing games, listening games) Alternative Pursuits (playground equipment) | Safety of Self and Others in GLO 3 (road and vehicle safety) | |
| 2 | GLO 4—Personal and Social Management | Sports/Games (cooperative games, mixer games) Alternative Pursuits (recess games) Rhythmic/Gymnastic Activities (action songs and folk dances) | Social Development in GLO 4 (relationships) | |
| 3 and 4 | GLO 1—Movement (transport skills, movement concepts, balance) | Fitness Activities (relays, running games) | Safety of Self and Others in GLO 3 (violence prevention, bullying) | |
| 5 and 6 | GLO 1—Movement (manipulation skills) | Sports/Games (rolling/throwing/catching) Alternative Pursuits (kicking/striking) Rhythmic/Gymnastic Activities (bouncing) | Nutrition in GLO 5 | |
| 7 and 8 | GLO 2—Fitness Management | • Alternative Pursuits (soccer, lead-up activities, lacrosse) | Personal Health Practices in GLO 5 | |
| 9 and 10 | GLO 3—Safety | Sports/Games (manipulation-type games) | Safety of Self and Others in GLO 3 (prevention and care of injuries) | |
| 11 and 12 | GLO 4—Personal and Social Management | Sports/Games (manipulation-type games) | Personal Development in GLO 4 (self-awareness, goal setting) | |
| | Firs | st Reporting Period | ; | |
| 13 and 14 | GLO 1—Movement (manipulation skills) | • Sports/Games (manipulation-type games) | Active Living in GLO 5 | |
| Etc. | | | | |

A more detailed example of organizing the year by GLO follows:

Example 2: Yearly Planning by Activity Category

In organizing a yearly plan by activity category, teachers would

- choose physical activities related to a category
- determine how much time is to be spent on these learning activities
- identify the specific learning outcomes that will be achieved through these learning activities
- decide on a health strand/sub-strand/topic that would best connect with the content addressed in the particular period of time

The following chart outlines the physical activity categories and the health strands/sub-strands/topics that contribute to the development of the five GLOs. The shaded portion indicates the 75% of the time allocated for physical education and the non-shaded portion represents the 25% of the time allocated for health education.

Example:



