## Good Riddance

## Material: <br> A game with 60 cards: ten of each of the numerals 1 to 6 A pair of number cubes

Players: Three or four
Rules:
Share the cards equally among all the players. First player rolls the dice and the players try to make the sum in as many different ways as possible. For example, if a 4 and a 5 are rolled, all the players try to make 9 as many ways as possible: $6+3,4+4+1,3+3+3,4+3+2$, and so on. The first person to use all her cards is the winner.

Variation: Use a pair of ten-side dice to increase the difficulty.

[^0]Note to parents:
Good riddance is a good way for children to practice their facts and encourages them to see that numbers can be broken down in many different ways. It makes children think flexibly about numbers and helps them make connections among them. This game also helps children develop the idea of reversibility - being able to see and understand $3+_{-}=5$ as easily as $3+2=5$

## GOOD RIDDANCE

- Addition facts

| 1 | 1 | 1 | 1 | 1 |
| :--- | :--- | :--- | :--- | :--- | 1


| 4 | 4 | 4 | 4 | 4 |
| :--- | :--- | :--- | :--- | :--- |
| 5 | 5 | 5 | 5 | 5 |
| 6 | 6 | 6 | 6 | 6 |


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