Mathematics Specific Learning Outcomes **GRADE 2**

[C] Communication[CN] Connections[ME] Mental Mathematics and Estimation

[PS] Problem Solving[R] Reasoning Estimation[T] Technology[V] Visualization

NUMBER

General Outcome

Develop number sense.

- 2.N.1. Say the number sequence from 0 to 100 by
 - 2s, 5s, and 10s, forward and backward, using starting points that are multiples of 2, 5, and 10 respectively
 - 10s using starting points from 1 to 9
 - 2s starting from 1 [C, CN, ME, R]
- 2.N.2. Demonstrate if a number (up to 100) is even or odd.
 [C, CN, PS, R]
- 2.N.3. Describe order or relative position using ordinal numbers. [C, CN, R]
- 2.N.4. Represent and describe numbers to 100, concretely, pictorially, and symbolically.

 [C, CN, V]
- 2.N.5. Compare and order numbers up to 100. [C, CN, R, V]
- 2.N.6. Estimate quantities to 100 using referents. [C, ME, PS, R]
- 2.N.7. Illustrate, concretely and pictorially, the meaning of place value for numbers to 100.
 [C, CN, R, V]
- 2.N.8. Demonstrate and explain the effect of adding zero to or subtracting zero from any number.[C, R]

- 2.N.9. Demonstrate an understanding of addition (limited to 1- and 2-digit numerals) with answers to 100 and the corresponding subtraction by
 - using personal strategies for adding and subtracting with and without the support of manipulatives
 - creating and solving problems that involve addition and subtraction
 - explaining that the order in which numbers are added does not affect the sum
 - explaining that the order in which numbers are subtracted may affect the difference

[C, CN, ME, PS, R, V]

- 2.N.10. Apply mental mathematics strategies, including
 - using doubles
 - making 10
 - using one more, one less
 - using two more, two less
 - building on a known double
 - using addition for subtraction to develop recall of basic addition facts to 18 and related subtraction facts.

[C, CN, ME, R, V]

Recall of facts to 10, doubles to 9 + 9, and related subtraction facts is expected by the end of Grade 2.

PATTERNS AND RELATIONS

General Outcome

Use patterns to describe the world and solve problems.

- 2.RR.1. Predict an element in a repeating pattern using a variety of strategies. [C, CN, PS, R, V]
- 2.PR.2. Demonstrate an understanding of increasing patterns by
 - describing
 - reproducing
 - extending
 - creating

patterns using manipulatives, diagrams, sounds, and actions (numbers to 100). [C, CN, PS, R, V]

General Outcome

Represent algebraic expressions in multiple ways.

- 2.PR.3. Demonstrate and explain the meaning of equality and inequality by using manipulatives and diagrams (0 to 100).
 [C, CN, R, V]
- 2.PR.4. Record equalities and inequalities symbolically using the equal symbol or the not-equal symbol. [C, CN, R, V]

SHAPE AND SPACE

General Outcome

Use direct or indirect measurement to solve problems.

- 2.SS.1. Relate the number of days to a week and the number of months to a year in a problem-solving context.
 [C, CN, PS, R]
- 2.SS.2. Relate the size of a unit of measure to the number of units (limited to non-standard units) used to measure length and mass (weight).
 [C, CN, ME, R, V]
- 2.SS.3. Compare and order objects by length, height, distance around, and mass (weight) using non-standard units, and make statements of comparison.

 [C, CN, ME, R, V]
- 2.SS.4. Measure length to the nearest non-standard unit by
 - using multiple copies of a unit
 - using a single copy of a unit (iteration process)[C, ME, R, V]
- 2.SS.5. Demonstrate that changing the orientation of an object does not alter the measurements of its attributes. [C, R, V]

General Outcome

Describe the characteristics of 3-D objects and 2-D shapes, and analyze the relationships among them.

2.SS.6. Sort 2-D shapes and 3-D objects using two attributes, and explain the sorting rule.
[C, CN, R, V]

- 2.SS.7. Describe, compare, and construct 3-D objects, including
 - cubes
 - spheres
 - cones
 - cylinders
 - prisms
 - pyramids [C, CN, R, V]
- 2.SS.8. Describe, compare, and construct 2-D shapes including
 - triangles
 - squares
 - rectangles
 - cirlces

[C, CN, R, V]

2.SS.9. Identify 2-D shapes as parts of 3-D objects in the environment. [C, CN, R, V]

STATISTICS AND PROBABILITY

General Outcome

Collect, display, and analyze data to solve problems.

- 2.SP.1. Gather and record data about self and others to answer questions. [C, CN, PS, V]
- 2.SP.2. Construct and interpret concrete graphs and pictographs to solve problems.

 [C, CN, PS, R, V]